

TAVERN

Let's get this over with.



The characters move forward 2 positions on the initiative.

TAVERN

One last drink?

There seems to be something on top of one of the tables. Place A on **YELLOW. Remove **YELLOW**.**

SANCTUARY

That must be it.

Characters gain 1 additional 🏰.

SANCTUARY

Where did they come from?

Place 1 onryō adjacent to **ORANGE**.

SANCTUARY

They don't look happy.

All onryō advance 1 position on initiative.

SANCTUARY

Sanctuary guides us

Characters add their 🧘 to ✂ rolls.

SNOWY FIELD



*We've got you
where we want you.*

**A gust of wind keeps all shikome on the ground.
Their  is not considered flying.**

SNOWY FIELD

Right where it hurts.

**The characters are learning the shikome patterns
of defense.  with +1 .**